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Three Card Poker Game Procedures

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Definitions

The following words and terms, when used in this section, shall have the following meanings unless the context clearly indicates otherwise:

"Ante wager" means the wager that a player is required to make prior to any cards being dealt in order to compete against the dealer's hand in a round of play.

"Hand" means the Three Card Poker hand that is held by each player and the dealer after the cards are dealt.

"Pair plus wager" means the wager that a player is required to make prior to any cards being dealt in order to compete against a posted scale of payouts, regardless of the outcome of the player's hand against the dealer.

"Play wager" means an additional wager, equal in value to his or her ante wager, that a player must make if the player opts to remain in competition against the dealer after the player reviews his or her hands.

"Round of play" means one complete cycle of play during which all wagers have been placed, all cards have been dealt and all remaining wagers have been paid off or collected.

"Stub" means the remaining portion of the deck after all cards in the round of play have been dealt or delivered.

"Suit" means one of the four categories of cards: club, diamond, heart or spade.

Cards; Number of Decks

Three card poker shall be played with one deck of cards with backs of the same color and design and one additional cover card. However, after each round of play the dealer will switch decks under the following stipulations:

- (i) The backs of the cards in the two decks are of different color;
- (ii) Both decks are continuously alternated in and out of play, with each deck being used for every other round of play; and
- (iii) The cards from only one deck shall be placed in the discard rack at any given time.

Three Card Poker Rankings

The rank of the cards used in Three Card Poker, in order of highest to lowest rank, shall be: ace, king, queen, jack, 10, 9, 8, 7, 6, 5, 4, 3 and 2. All suits shall be considered equal in rank. Notwithstanding the foregoing, an ace may be used to complete a "straight flush" or a "straight" with a two and three.

The permissible poker hands in the game of Three Card Poker, in order of highest to lowest rank, shall be:

- (i) "Straight flush" is a hand consisting of three cards of the same suit in consecutive ranking, with ace, king and queen being the highest straight flush and three, two and ace being the lowest ranking straight flush.
- (ii) "Three-of-a-kind" is a hand consisting of three cards of the same rank, regardless of suit, with three aces being the highest ranking three-of-a-kind and three twos being the lowest ranking three-of-a-kind.

and five being the lowest ranking straight; provided, however, that an ace may not be combined with any other sequence of cards for purposes of determining a winning hand (for example, queen, king, ace, two, three);

"Three-of-a-kind" is a hand consisting of three cards of the same rank;

"Two pairs" is a hand consisting of two "pairs" and

"One pair" is a hand containing two cards of the same rank.

Shuffle of the Cards

Immediately prior to the commencement of play and after each round of play has been completed, the dealer shall shuffle the cards so that the cards are randomly intermixed.

Wagers

All wagers at Let It Ride Poker shall be made by placing gaming chips on the appropriate betting areas of the table layout. A verbal wager accompanied by cash shall not be accepted.

Only players who are seated at a Let It Ride Poker table may wager at the game.

At the beginning of each round of play, each player shall be required to place three equal but separate wagers. The wagers shall be identified as bet number one, bet number two and bet number three. Bet number one and bet number two may subsequently be removed by the player.

Pair Plus Bonus Wager

An additional bonus wager is offered to each player called a "Pair Plus Bonus".

All winning bonus wagers shall be paid in accordance with the payout schedule below.

A bonus wager shall have no bearing on any other wager made by a player at the game of Let It Ride Poker.

Procedures for Dealing the Cards from the Hand

The dealer shall deal each card by holding the deck of cards in the chosen hand and using the other hand to remove the top card of the deck and place it face down on the appropriate area of the layout. The dealer shall, starting with the player farthest to his or her left and continuing around the table in a clockwise manner, deal the cards as follows:

- (i) Three cards face down to each player who has placed three wagers;
- (ii) Three cards face down to the area designated for the placement of the community cards;
- (iii) A third card face down to the area designated for the placement of the community cards, which card shall be placed to the right of the first two cards dealt to this area.

After the cards have been dealt to each player and the area designated for the placement of the community cards, the dealer shall place the stub in the discard rack without exposing the cards.

Finally, the dealer will remove the middle card of the three community cards and place it in the discard rack. The dealer will now have two cards face down.

Procedures for Completion of Each Round of Play

After the dealing procedures each player shall examine his or her cards.

- (i) Each player who wagers at let it ride poker shall be responsible for his or her own hand and no person other than the dealer may touch the cards of that player.
- (ii) Each player shall be required to keep his or her three cards in full view of the dealer at all times.

After each player has examined his or her cards, the dealer shall, beginning with the player farthest to the dealer's left and moving clockwise around the table, ask each player if he or she wishes to withdraw bet number one or let it ride.

- (i) If a player chooses to let bet number one ride, that bet shall remain on the appropriate betting area of the layout until the end of the round of play.
- (ii) If a player chooses to withdraw bet number one, the dealer shall move the gaming chips on the betting area designated for bet number one toward the player who shall then immediately remove the gaming chips from the betting area.

After each player has made a decision regarding bet number one, the dealer shall then turn the community card that is to his or her left face up. The exposed card shall become the first community card.

After the first community card is exposed, the dealer shall, beginning with the player farthest to the dealer's left and moving clockwise around the table, ask each player if he or she wishes to withdraw bet number two or let it ride. This decision shall be made by each player regardless of the decision made concerning bet number one.

- (i) If a player chooses to let bet number two ride, that bet shall remain on the appropriate betting area of the layout until the end of the round of play.
- (ii) If a player chooses to withdraw bet number two, the dealer shall move the gaming chips on the betting area designated for bet number two toward the player who shall then immediately remove the gaming chips from the betting area.

The dealer shall then turn face up the second community card.

The dealer shall, beginning with the player farthest to his or her right and continuing around the table in a counterclockwise direction, turn the three cards of each player face up.

- (i) The two community cards and the three cards dealt to each player shall form the five card poker hand of each player.
- (ii) The dealer shall examine the cards of each player to determine if the player's hand qualifies for a payout.

Any wager on a hand, which has a rank that is lower than a pair of tens shall be a losing wager. All losing wagers shall be immediately collected by the dealer. The cards of any player who has made a losing wager shall be collected and placed in the discard rack.

After all losing wagers have been collected, all winning wagers, including any winning bonus wagers, shall be paid. All winning hands shall remain face up on the layout until all winning wagers have been paid by the dealer.

- (i) The dealer shall pay all winning wagers beginning with the player farthest to the right of the dealer and continuing counterclockwise around the table.
- (ii) After paying all winning wagers, the dealer shall immediately collect the cards of all winning players and the community cards and place them in the discard rack.

All cards collected by the dealer shall be picked up in order and placed in the discard rack in such a way that they can be readily arranged to reconstruct each hand in the event of a question or dispute.

Payout Odds; Payout Limitation

\$1000 max table payout per hand

<u>Wager</u>	<u>Payout Odds</u>
Royal Flush	200 to 1
Straight Flush	50 to 1
Four-of-a-kind	25 to 1
Full House	9 to 1
Flush	6 to 1
Straight	4 to 1
Three-of-a-kind	3 to 1
Two Pair	2 to 1
Pair of Tens, Jacks, Queens, Kings or Aces	1 to 1

Pair Plus Bonus Payouts

<u>Wager</u>	<u>Bonus Payout</u>
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Straight Flush	30 to 1
Three of Kind	25 to 1
Straight	5 to 1
Flush	3 to 1
Pair	1 to 1

Irregularities

- (1) A card that is found face up in the deck while the cards are being dealt shall not be used in the game and shall be placed in the discard rack. If more than one card is found face up in the deck during the dealing of the cards, all hands shall be void and the cards shall be reshuffled.
- (2) A card drawn in error without its face being exposed shall be used as though it was the next card from the deck.
- (3) If any player or the area designated for the placement of the community cards is dealt an incorrect number of cards, all hands shall be void and the cards shall be reshuffled.

