Exhibit A

17 007

Crazy 4 Poker

Equipment

Crazy 4 Poker is used on a clearly designated non-poker table with appropriate layout.

One standard 52 Playing Card Deck is used for this game.

A discard rack is used for this game to remove cards previously used.

A Non-value unique token will be used to designate and protect the 6 card bonus cards prior to use.

Dealing procedures:

- Prior to the start of the hand dealers will ensure that players have placed equal ANTE and SUPER BONUS wagers.
- Cards will be dealt left to right. One by one (including dealer) and placed NOT pitched. Cards should be staggered and placed to the front left (Dealers left) of the player's wagers. Dealers cards should be directly on top of each other only exposing the back of one of the 5 cards. Dealer's cut card should remain on top of dealer hand until hand needs to be exposed.
- Dealer will then deal 1 additional card and place it into appropriate 6 card bonus spot on layout and cover it with a token.
- Dealers should muck stub in discard rack once all cards are out.
- Dealers should place cut card in discard rack on top of stub facing out once dealer hand is exposed.
- Players are not allowed to touch any cards until the conclusion of the deal and remaining stub is in the discard rack. Dealer will indicate this by opening a hand or giving verbal permission. Please be polite and firm on this. There are a lot of cards in play per hand, game protection is extremely important.

Players **MAY** play up to 2 Hands. Floor Approval is required and a token or object must be placed on hands that are not in use. A player playing 2 hands or more may never look at more than one hand at a time. Any player playing 2 or more hands must perform all decisions on current hand prior to playing their next hand.

Any player playing 2 hands will surrender one of those hands if a new player is wishing to play if there are no more available spots to play. New players always have priority.

Round of Play

Each player shall examine his/ her cards. Players will decide whether they wish to make a play wager.

The play wager must be equal to the players ANTE and SUPER BONUS wager.

If a player has a pair of Aces or better, the player may double or triple down their wager. If a player doubles or triples down their wager, players will place up to 3 equal wagers side by side in the PLAY circle.

Players should be instructed to put cards under the play wager indicated by the layout. Once the play wager is placed on top of cards, players may no long have access to their hands.

After each player has either placed a wager on the table in the Play wager area or forfeited his/ her wager and hand, the dealer shall collect all forfeited wagers (Ante, Super Bonus, Queens Up) first and associated cards, placing them in the discard rack.

The dealer shall then reveal the dealer's hand and place the cards in the highest possible ranking hand. The dealer must qualify to play with a minimum of king-high.

When the dealer does not qualify (with King-high or better): Starting with the player on the dealer's right, bring the player's hand into the "work area" between the dealer's hand and the QUEENS UP wager and reveal the player's cards. Pay all PLAY bets even money and push all ANTE bets. Resolve QUEENS UP and SUPER BONUS bets as usual.

When the dealer qualifies (with King-high or better): Starting with the player on the dealer's right, bring the player's hand into the "work area" between the dealer's hand and the QUEENS UP wager and reveal the player's cards. If the player's hand is higher than the dealer's, the PLAY and ANTE bets are paid even money. Reconcile the QUEENS UP and SUPER BONUS as normal.

If the player's hand is lower than the dealer's the PLAY and ANTE bets lose. Super Bonus will also lose unless player achieves a Super Bonus.

If player achieves a Super Bonus no matter the outcome the Super Bonus will be paid and original wager will **not** be taken.

Paying Out:

When dealers are analyzing players winning and losing bets, dealers will always go from bets closest to the player and work up away from the player.

Dealers will take losing bets from the current player in order of, Play, Ante, Queens Up and ending with Super Bonus.

Dealers will then pay out winning bets from current player in order of, Play, Ante, Queens Up and ending with Super Bonus.

When paying out, dealers should cut out all payouts in front of table bank clearly and transparently so that surveillance, the players and a supervisor (If need) can verify. The Dealer should then stack up and place to the right of each winning wager the appropriate amount.

All cards collected by the dealer shall be picked up by taking the front card of the player and scoop the remaining 4 cards. The reason for taking the front card is to un-organize the players hand as most players will naturally order cards together by number or by suit. Dealers are to place player cards in the discard rack in such a way that they can be readily arranged to reconstruct each hand in the event of a question or dispute.

Queens Up Wager

Player may choose to play the Queens Up Wager. Players must play ANTE and SUPER BONUS wager to play Queens Up Wager. Queens Up Wager may be more than players ANTE and SUPER BONUS.

Queens Up Wager is the player wagering on the contents of their hand. If a player has Queens or better, they will receive the payout according to the Queens Up pay-table.

6 Card Bonus Wager

Consists of players 5 card hand and designated communal card. 6 card bonus wager must be equal to Queens Up Wager and Queens Up Wager must be played for players to wager on 6 card bonus.

Players still are eligible for 6 card bonus wager if he or she chooses to not wager on the "Play" bet. Dealers will collect all other forfeited wagers and then tuck player's cards under 6 card bonus circle.

Dealer will expose communal card after all ante/play/super bonus/Queens up wagers have been addressed and dealers 5 card hand has been mucked.

Dealer will take all loses 6 card bonus wagers from right to left.

Dealer will then pay all winning 6 card bonus wagers from right to left, then muck all remaining cards from right to left.

Irregulates

If there is an Incorrect number of cards in player's/dealer's hand. If any player or the dealer is dealt an incorrect number of cards, all hands are void and the cards reshuffled.

If more than one card needs to be "Backed up" the hand will result in a misdeal.

There are a lot of cards on this game, please go in a controlled and efficient speed and be precise with placement.

Payout Tables

Super Bonus Pay Table

PLAYER HAND	PAYS
Four aces	200
Four 2-K	30

Straight flush	15
Three of a kind	2
Flush	1.5
Straight	1

Queens Up — Pay Table

EVENT	PAYS
Four of a kind	50
Straight flush	30
Three of a kind	8
Flush	4
Straight	3
Two pair	2
Pair of Qs to As	1

6 Card Bonus

HAND	PAYS
Royal flush	1000
Straight flush	200
Four of a kind	50
Full house	25
Flush	15
Straight	10
Three of a kind	5

Max Payout Aggregate $2,500